

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4		11-19 pts	1 suit = NAT; 1NT= 8-10; Jump Shift = Strong;		
1♦		4		11-19 pts	1 suit = NAT; 1NT= 6-9; Jump Shift = Strong;		
1♥		4		11-19 pts	1 suit = NAT; 1NT= 6-9; Jump Shift = Strong; 2NT = Jacoby		
1♠		4		11-19 pts	1 suit = NAT; 1NT= 6-9; Jump Shift = Strong; 2NT = Jacoby		
INT				12-14 BAL	2♣ = Stayman; 2♦/2♥ = Transfer; 2♠ = 11-12 pts; 2NT = transfer to minor. 3♣ - GF Puppet Stayman looking for 5cm 3♦/3♥/3♠ = Slam tries; 4NT=quantitative		
2♣				8+ Playing tricks or Strong BAL	2♦ =Relay; 2M = 8+ pts NAT	2NT Rebid = 21-22; 3NT Rebid =25-26	
2♦				GF or Strong BAL	2♥ =Relay; 2♠ = 8+ pts NAT	2NT Rebid = 23-24; 3NT Rebid =27-28	
2♥		6		6-10 pts - 7/8 loser	2NT Enquiry, Ogust Response Minor Min: Major MAX; ♣ new suit = F1		
2♠		6		6-10 pts - 7/8 loser	2NT Enquiry, Ogust Response Minor Min: Major MAX; 3NT – AKQ opened suit. new suit = F1		
2NT				20 pts	3♣ = Puppet Stayman; 3♦/3♥=Transfer; 3♠= 5♠+4♥ 4 any = slam try, 4NT = Quantitative		
3♣		7+		Pre-empt			
3♦		7+		Pre-empt			
3♥		7+		Pre-empt			
3♠		7+		Pre-empt			
3NT		7+		Gambling	4♣ for correction		
4♣		7+		Pre-empt			
4♦		7+		Pre-empt			
4♥		7+		Pre-empt			
4♠		7+		Pre-empt			
4NT				Asking for specific aces	5♣ = 0; 5NT=2; 6♣ = Ace ♣		
5♣		8+		Pre-empt		HIGH LEVEL BIDDING	
5♦				Pre-empt		RKCB = 1430 for Majors 5NT asks for number of kings	
5♥				Unused		Response	
5♠				Unused		6♣ = 0; 6♦ =1; 6♥ = 2; 6♠ =3	